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FILEID**PUTCACHE

E 2

LBR
VO4

: R

:

PPPPPPPP	UU	UU	TTTTTTTT	CCCCCCCC	AAAAAA	CCCCCCCC	HH	EEEEEEEEE
PPPPPPPP	UU	UU	TTTTTTTT	CCCCCCCC	AAAAAA	CCCCCCCC	HH	EEEEEEEEE
PP PP	UU	UU	TT	CC	AA	AA CC	HH	EE
PP PP	UU	UU	TT	CC	AA	AA CC	HH	EE
PP PP	UU	UU	TT	CC	AA	AA CC	HH	EE
PPPPPPPP	UU	UU	TT	CC	AA	AA CC	HH	EE
PPPPPPPP	UU	UU	TT	CC	AA	AA CC	HH	EE
PP	UU	UU	TT	CC	AAAAAAA	CC	HH	EE
PP	UU	UU	TT	CC	AAAAAAA	CC	HH	EE
PP	UU	UU	TT	CC	AA	AA CC	HH	EE
PP	UU	UU	TT	CC	AA	AA CC	HH	EE
PP	UUUUUUUUUUU	TT	CCCCCCCC	AA	AA	CCCCCCCC	HH	EEEEEEEEE
PP	UUUUUUUUUUU	TT	CCCCCCCC	AA	AA	CCCCCCCC	HH	EEEEEEEEE

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LL		SSSSSSS
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```
1 0001 0 MODULE LBR_PUTCACHE (
2 0002 0   LANGUAGE (BLISS32),
3 0003 0   IDENT = 'V04-000'
4 0004 0   ) =
5 0005 1 BEGIN
6 0006 1
7 0007 1 !
8 0008 1 ****
9 0009 1 *
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27 0027 1 *
28 0028 1 *
29 0029 1 ****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY: Library access procedures
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1 The VAX/VMS librarian procedures implement a standard access method
38 0038 1 to libraries through a shared, common procedure set.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1 VAX native, user mode.
43 0043 1
44 0044 1 --
45 0045 1
46 0046 1
47 0047 1 AUTHOR: Bob Grosso           23-Jan-1981
48 0048 1
49 0049 1 MODIFIED BY:
50 0050 1
51 0051 1 V03-001 JWT0067      Jim Teague       24-Nov-1982
52 0052 1 Make LBR clean up after itself more thoroughly.
53 0053 1
54 0054 1 --
```

```
56      0055 1 LIBRARY
57      0056 1   'SYSSLIBRARY:STARLET.L32';      ! System macros
58      0057 1 REQUIRE
59      0058 1   'PREFIX';                      ! Librarian general definitions
60      0197 1 REQUIRE
61      0198 1   'LBRDEF';                      ! Librarian structure definitions
62      0789 1
63      0790 1 EXTERNAL LITERAL
64      0791 1   lbr$_badparam,
65      0792 1   lbr$_writeerr,
66      0793 1   lbr$_normal;
67      0794 1
68      0795 1 EXTERNAL
69      0796 1   lbr$gl_rmsstv,                  ! Returns STV on RMS errors
70      0797 1   lbr$gl_control: REF BBLOCK;    ! Pointer to current control block
71      0798 1
72      0799 1 EXTERNAL ROUTINE
73      0800 1   check_lock : JSB_0,           ! Check if index is locked.
74      0801 1   dealloc_mem : JSB_-2,         ! To return cache.
75      0802 1   get_mem : JSB_-2,           ! To allocate empty_cache_buffer
76      0803 1   empty_cache,                 ! To empty cache when library read only
77      0804 1   write_block : JSB_2,          ! To write out block of highest VBN
78      0805 1   lookup_cache : JSB_2,          ! To find block of highest VBN
79      0806 1   validate_ctl : JSB_-1;        ! To validate the control index for lbr$flush
80      0807 1
81      0808 1 FORWARD ROUTINE
82      0809 1   write_n_blocks,              ! Write empty cache buffer
83      0810 1   flush_cache,                ! Write out and deallocate cache
84      0811 1   dealloc_cache,              ! Deallocate hash table and cache
85      0812 1   test_write;                 ! Write out highest VBN in cache to ensure
86      0813 1                           ! sufficient disk space.
87      0814 1
```

; R
;

```
89      0815 1 ROUTINE flush_cache ( flush_data, writestatus, continue_on_err ) =
90      0816 1 !!!!
91      0817 1
92      0818 1 This routine writes out to the library either all the data blocks
93      0819 1 or all the index blocks. The emptying of the cache starts with
94      0820 1 the first bucket and proceeds by emptying a bucket at a time. If
95      0821 1 a block has been modified then those VBN's in the cache which are
96      0822 1 sequentially adjacent to it are also copied to the empty_cache_buffer.
97      0823 1 The next VBN in sequential order will be found in the next bucket, so
98      0824 1 the search will continue along the buckets until the buffer fills or
99      0825 1 the next VBN is not found in the next bucket, at which point the
100     0826 1 buffer will be written out to the library.
101     0827 1 Before any blocks are written, the block with the largest VBN is
102     0828 1 written out to ensure that there is room on the storage device to
103     0829 1 update the library.
104     0830 1
105     0831 1 Inputs
106     0832 1
107     0833 1     flush_data = lbr$Sc_flushdata if data blocks are to be flushed,
108     0834 1             lbr$Sc_flushall if index blocks are to be flushed.
109     0835 1
110     0836 1     writestatus = If writestatus indicates an error then no more
111     0837 1             blocks will be written. If writestatus = true,
112     0838 1             then the cache will continue to be deallocated.
113     0839 1
114     0840 1     continue_on_err =
115     0841 1             If true, then continue to deallocate cache after
116     0842 1             a buffer write error has occurred, else exit.
117     0843 1
118     0844 1 Routine value
119     0845 1
120     0846 1     success or status from write.
121     0847 1 ---
122     0848 2 BEGIN
123     0849 2 !!!!
124     0850 2 : body of ROUTINE flush_cache
125     0851 2 :---
126     0852 2
127     0853 2
128     0854 2 BIND
129     0855 2     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
130     0856 2     cache = .context [ctx$l_cache] : VECTOR;
131     0857 2
132     0858 2 LITERAL
133     0859 2     first_bucket = 0, !Offset of first entry in hash table
134     0860 2     last_Bucket = lbr$Sc_hashsize/4 - 1; !Offset of last entry in hash table
135     0861 2
136     0862 2 LOCAL
137     0863 2     flushbuf : BBLOCK [lbr$Sc_flshbfsiz * lbr$Sc_pagesize]
138     0864 2                                     ! buffer when called by lbr$flush
139     0865 2     putcachebuf : REF BBLOCK,
140     0866 2                                     ! point to either flushbuf which is on stack
141     0867 2                                     ! or buffer allocated from virtual memory.
142     0868 2     putbufsiz,
143     0869 2     bufstatus,
144     0870 2     status;
145     0871 2
```

```
146      0872 2 !+++
147      0873 2 | Descend through hash table a bucket at a time.
148      0874 2 | For each entry in a bucket, check it's vbn and then search the next bucket
149      0875 2 | for the next vbn in sequence.
150      0876 2 | If found, store in buffer so all consecutive vbn's can be written with one QIO.
151      0877 2 | Keep getting consecutive vbn's until buffer full or next in sequence not found.
152      0878 2 | A count is kept of the number of virtual blocks copied to the buffer, and
153      0879 2 | the location in the buffer of the last vb that was modified is recorded so
154      0880 2 | that trailing unmodified blocks are not written out.
155
156      0881 2 |
157      0882 2 |
158      0883 2 | If a buffer cannot be allocated from virtual memory then use the buffer
159      0884 2 | on the stack.
160      0885 2 |
161      0886 2 putbufsiz = lbr$c_putbufsiz;
162      0887 2 IF NOT (bufstatus = get_mem (lbr$c_putbufsiz * lbr$c_pagesize, putcachebuf))
163      0888 2 THEN
164      0889 3 BEGIN
165      0890 3 putbufsiz = lbr$c_flshtfsiz;
166      0891 3 putcachebuf = flushbuf;
167      0892 2 END;
168      0893 2 INCR bucket FROM first_bucket TO last_bucket DO ! for every bucket in hash table
169      0894 2 BEGIN
169      0895 2 LOCAL
170      0896 3 entry : REF BBLOCK,           ! Each bucket contains the head of a linked
171      0897 3 last_entry : REF BBLOCK,       list of cache entries;
172      0898 3 nxtcache_entry,          Backward link in bucket's linked list
173      0899 3 targvbn,                Next cache entry in the linked list.
174      0900 3
175      0901 3 targvbn,                The virtual block number of the first block
176      0902 3 bufblkcnt,              in the empty cache buffer.
177      0903 3
178      0904 3 lstmodblkloc,         Count of the blocks written into the
179      0905 3
180      0906 3
181      0907 3
182      0908 3 next_vbn,               putcachebuf buffer.
183      0909 3
184      0910 3 next_bucket;          The count of the last vbn in the putcachebuf
185      0911 3
186      0912 3
187      0913 3 last_entry = cache[.bucket]; ! back link in hash bucket linked list
188      0914 3 entry = .cache [.bucket];   ! first hash list entry
189
190      0916 4 Loop for each entry in the bucket unless there has been a write error
191      0917 4 and continue_on_err is false
192
193      0919 4 WHILE ((.entry NEQ 0) AND (.writestatus OR .continue_on_err)) DO
194      0920 4 BEGIN
195      0921 4 nxtcache_entry = .entry [cache$1_link]; ! remember the next entry in bucket
196      0922 4 IF .entry [cache$1_data] EQL .flush_data
197      0923 4 THEN
198      0924 5 BEGIN
199      0925 5 IF .entry [cache$1_dirty] ! if the page has been modified
200      0926 5 THEN
201      0927 6 BEGIN
202      0928 6 IF .writestatus
```

```

203      0929 6
204      0930 6
205      0931 6
206      0932 6
207      0933 6
208      0934 7
209      0935 7
210      0936 7
211      0937 7
212      0938 7
213      0939 7
214      0940 7
215      0941 7
216      0942 7
217      0943 7
218      0944 7
219      0945 7
220      0946 7
221      0947 7
222      0948 7
223      0949 7
224      0950 7
225      0951 7
226      0952 7
227      0953 7
228      0954 7
229      0955 7
230      0956 8
231      0957 8
232      0958 8
233      0959 8
234      0960 8
235      0961 8
236      0962 8
237      0963 8
238      0964 8
239      0965 8
240      0966 8
241      0967 8
242      0968 8
243      0969 8
244      0970 8
245      0971 8
246      0972 9
247      0973 9
248      0974 9
249      0975 10
250      0976 10
251      0977 10
252      0978 10
253      0979 9
254      0980 10
255      0981 10
256      0982 10
257      0983 11
258      0984 11
259      0985 11

      THEN
      As long as there haven't been any write errors then keep
      copying blocks to buffer and writing buffer to library.

      BEGIN
      targvbn = .entry[cache$l_vbn]; ! vbn of first block in empty cache buffer.
      CH$MOVE (lbr$C_pagesize, CH$PTR(.entry[cache$l_address]),
      CH$PTR(.putcachebuf));
      bufblkcnt = 1;           ! record the number of pages and modified
      lstmodblkloc = 1;         ! pages copied to the buffer
      next_vbn = .entry[cache$l_vbn] + 1; ! the virtual block number of the page
                                      ! following the last copied to buffer

      if the next vbn is in the cache it will be in one of
      the entries in the next bucket. Check for end of hash
      table and loop around.

      IF .bucket LSS last_bucket
      THEN next_bucket = .bucket + 1
      ELSE next_bucket = 0;

      Keep looping until the buffer is filled or the
      consecutive VBN is not found.

      WHILE ( (.bufblkcnt LSS .putbufsiz) AND (.next_vbn NEQ 0) ) DO
      BEGIN
      LOCAL
          nxtbucket_entry : REF BBLOCK,           ! forward link in chain of cache ent
          last_bucket_entry : REF BBLOCK,          ! rear link
          nxtvbn_entry : REF BBLOCK;             ! the cache entry of the vbn being sought.
          nxtbucket_entry = .cache[.next_bucket]; ! retain forward link.
          last_bucket_entry = cache[.next_bucket]; ! retain backward link.
          nxtvbn_entry = 0;                      ! mark the next sequential
                                         ! vbn as unfound.

          While there are entries in the bucket and the VBN being sought
          has not been found and the search has not gone beyond where the vbn
          would be, keep looping through the entries in the bucket.
          Also give up search if block was found but is of wrong type; data/index.

          WHILE ((.nxtbucket_entry NEQ 0) AND (.nxtvbn_entry EQL 0)) DO
          BEGIN
          IF .nxtbucket_entry[cache$l_vbn] GTR .next_vbn
          THEN
              BEGIN
              last_bucket_entry = .nxtbucket_entry;
              nxtbucket_entry = .nxtbucket_entry[cache$l_link];
              END
          ELSE
              BEGIN
              IF .nxtbucket_entry[cache$l_vbn] EQL .next_vbn
              THEN
                  BEGIN
                  IF .nxtbucket_entry[cache$v_data] EQL .flush_data
                  THEN

```

```
260      0986 12
261      0987 12
262      0988 12
263      0989 12
264      0990 12
265      0991 12
266      0992 12
267      0993 11
268      0994 11
269      0995 10
270      0996 10
271      0997 9
272      0998 8
273      0999 8
274      1000 8
275      1001 8
276      1002 8
277      1003 8
278      1004 8
279      1005 8
280      1006 8
281      1007 8
282      1008 9
283      1009 10
284      1010 10
285      1011 9
286      1012 10
287      1013 10
288      1014 10
289      1015 10
290      1016 10
291      1017 10
292      1018 10
293      1019 10
294      1020 10
295      1021 10
296      1022 10
297      1023 10
298      1024 10
299      1025 10
300      1026 10
301      1027 10
302      1028 10
303      1029 9
304      1030 9
305      1031 9
306      1032 9
307      1033 9
308      1034 9
309      1035 9
310      1036 9
311      1037 9
312      1038 9
313      1039 9
314      1040 8
315      1041 7
316      1042 7

        BEGIN
          | Next VBN found so unlink and mark it found
          | last_bucket_entry[cache$1_link] = .nxtbucket_entry[cache$1_link];
          | nxtvbn_entry = .nxtbucket_entry; ! record the unlinked cache entry
          | ! which contains the VBN searched for
        END
      ELSE nxtbucket_entry = 0 ! Was found but was wrong type.
      END
    ELSE ! the next VBN is not in cache
      | nxtbucket_entry = 0; ! End search
    END;
  END; ! WHILE searching for next vbn

  IF .nxtvbn_entry EQ 0 ! the next VBN was not found
  THEN next_vbn = 0
  ELSE
    | The next VBN was found, copy it into buffer if it was
    | modified. If not modified, copy it in unless it would
    | be the last in the buffer.

    BEGIN
      IF ( (.nxtvbn_entry[cache$1_dirty]) OR
           (.bufblkcnt + 1 NEQ .putbufsiz) )
      THEN
        BEGIN
          CH$MOVE (lbr$C_pagesize,
                    CH$PTR (.nxtvbn_entry[cache$1_address]),
                    CH$PTR ( .putcachebuf + .bufblkcnt*lbr$C_pagesize ) );
          bufblkcnt = .bufblkcnt + 1;
          IF .nxtvbn_entry[cache$1_dirty] THEN lstmodblkloc = .bufblkcnt;

          | When setting next bucket for continued search of sequential
          | vbn's check to see if it should loop around end of hash table.

          IF .next_bucket LSS last_bucket
          THEN next_bucket = .next_bucket + 1
          ELSE next_bucket = 0;

          next_vbn = .next_vbn + 1;
        END
      ELSE
        | page was not modified and would be last in buffer so don't
        | bother with it.

        next_vbn = 0;
        | deallocate block and then the hash bucket entry
        dealloc_mem (lbr$C_pagesize, .nxtvbn_entry[cache$1_address]);
        dealloc_mem (cache$C_length, .nxtvbn_entry);
      END;
    END; ! WHILE still filling buffer and finding the next VBN to go in it.
    writestatus = write_n_blocks ( .putcachebuf, .targvbn, .lstmodblkloc );
```

```

317 1043 7
318 1044 7
319 1045 7
320 1046 7
321 1047 7
322 1048 7
323 1049 7
324 1050 8
325 1051 8
326 1052 8
327 1053 8
328 1054 8
329 1055 7
330 1056 6
331 1057 5
332 1058 5
333 1059 5
334 1060 5
335 1061 5
336 1062 5
337 1063 5
338 1064 5
339 1065 4
340 1066 4
341 1067 4
342 1068 4
343 1069 4
344 1070 2
345 1071 2
346 1072 2
347 1073 2
348 1074 1

    ! If there has been a write error then exit if flush cache
    ! was called to flush the cache, else it was called to deallocate
    ! the cache, so keep on deallocating without writing.

    IF NOT .writestatus AND NOT .continue_on_err
    THEN
        BEGIN
            ! ** Note ** those blocks in buffer are lost
            IF .bufstatus
                THEN dealloc_mem (.putbufsiz * lbr$C_pagesize, .putcachebuf);
                RETURN .writestatus;
            END;
        END; ! IF writestatus (if only deallocating and not writing)
    END; ! If the first was modified
last_entry[cache$L_link] = .entry[cache$L_link]; ! unlink

        ! deallocate block and then the hash bucket entry
        dealloc_mem (lbr$C_pagesize, .entry[cache$L_address]);
        dealloc_mem (cache$C_length, .entry);
    END ! If the block type was correct
ELSE ! the block type was incorrect so hop over it.
    last_entry = .entry;

    entry = .nxtcache_entry;
    END ! WHILE covering all entries in the bucket
END; ! DO the whole hash table

IF .bufstatus THEN dealloc_mem (.putbufsiz * lbr$C_pagesize, .putcachebuf);
RETURN .writestatus;
END; ! flush_cache

```

```
.TITLE LBR PUTCACHE
.IDENT \V04-000\

.EXTRN LBRS_BADPARAM, LBRS_WRITEERR
.EXTRN LBRS_NORMAL, LBR$GL_RMSSTV
.EXTRN LBR$GL_CONTROL, CHECK_LOCK
.EXTRN DEALLOC_MEM, GET_MEM
.EXTRN EMPTY_CACHE, WRITE_BLOCK
.EXTRN LOOKUP_CACHÉ, VALIDATE_CTL

.PSECT SCODES.NOWRT.2
```

OFFC 00000 FLUSH_CACHE:

04	5E FDE0 CE 9E 00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
	50 0000G CF D0 00007	MOVAB	-544(SP), SP
	5A 0E A0 D0 0000C	MOVL	LBR\$GL_CONTROL, R0
	AE 1E D0 00010	MOVL	14(R0)-, R10
	51 1C AE 9E 00014	MOVAB	#30, PUTBUFSIZ
	50 3C00 8F 3C 00018	PUTCACHEBUF, R1	
	0000G 30 0001D	MOVZWL	#15360, R0
	6E 50 D0 00020	BSBW	GET_MEM
	09 6E E8 00023	MOVL	R0-BUF STATUS
		BLBS	BUF STATUS, 1\$

04	AC	OC AB	01	01 D0 00026	MOVL	#1, PUTBUFSIZ	0890
1C	AE		20 AE 9E 0002A	MOVAB	FLUSHBUF, PUTCACHEBUF	0891	
10	AE	SB	57 D4 0002F 1\$: 08 BA47 DE 00031	CLRL	BUCKET	0922	
			25: 08 BA47 DO 00037	MOVAL	@8(R10)[BUCKET], LAST_ENTRY	0913	
			03 12 0003C 3\$: 0137 31 0003E	MOVL	@8(R10)[BUCKET], ENTRY	0914	
			4\$: 08 AC E8 00041	BNEQ	5\$	0919	
			5\$: 0C AC E9 00045	BLBS	30S	:	
04	AC	OC AB	18 01	6B D0 00049 6\$: 01 ED 0004D	BLBC	WRITESTATUS, 6\$	0921
			03 13 00054	MOVL	(ENTRY), NXTCACHE_ENTRY	0922	
			0114 31 00056	CMPZV	#1, #1, 12(ENTRY), FLUSH_DATA	0921	
			03 OC AB E8 00059	BEQL	7\$	0922	
			7\$: 00F2 31 0005D	BRW	28S	0925	
1C	BE	08 BB	14 04	8F 28 00069	BLBS	12(ENTRY), 9\$	0925
			58 01 D0 00071	BLBC	WRITESTATUS, 8\$	0928	
08	AE	0C AE	0200	01 D0 00074	MOVL	4(ENTRY), TARGVBN	0935
		04 AB	01 C1 00078	MOVC3	#512, @8(ENTRY), @PUTCACHEBUF	0937	
		0000007F 8F	57 D1 0007E	MOVL	#1, BUFBLKCNT	0938	
			06 18 00085	ADDL3	#1, LSTMODBLKLOC	0939	
			56 01 A7 9E 00087	CMPL	#1, 4(ENTRY), NEXT_VBN	0940	
			02 11 0008B	BGEQ	BUCKET, #127	0947	
			56 D4 0008D 10\$: 58 D1 0008F	BRB	10S	:	
04	AE		11\$: 03 19 00093	CLRL	1(R7), NEXT_BUCKET	0948	
			009B 31 00095 12\$: 08 AE D5 00098	CMPL	11S	0949	
			13\$: F8 13 0009B	BLSS	BUFBLKCNT, PUTBUFSIZ	0955	
			50 08 BA46 D0 0009D	BRW	13S	:	
			51 08 BA46 DE 000A2	TSTL	26S	:	
			59 D4 000A7	BEQL	NEXT_VBN	0961	
			50 D5 000A9 14\$: 2A 13 000AB	MOVL	@8(R10)[NEXT_BUCKET], NXTBUCKET_ENTRY	0962	
			59 D5 000AD	MOVAL	@8(R10)[NEXT_BUCKET], LAST_BUCKET_ENTRY	0963	
			26 12 000AF	CLRL	NXTVBN_ENTRY	0971	
08	AE	04	A0 D1 000B1	TSTL	NXTBUCKET_ENTRY	:	
			08 15 000B6	BNEQ	17S	0973	
			51 50 D0 000B8	BLEQ	15S	0976	
			50 60 D0 000BB	MOVL	NXTBUCKET_ENTRY, LAST_BUCKET_ENTRY	0977	
			E9 11 000BE	MOVL	(NXTBUCKET_ENTRY), NXTBUCKET_ENTRY	0973	
			11 12 000C0 15\$: 01 ED 000C2	BRB	14S	0981	
04	AC	OC AO	01	01 BNEQ	BNEQ	16S	0984
			08 12 000C9	CMPL	#1, #1, 12(NXTBUCKET_ENTRY), FLUSH_DATA	0984	
			61 60 D0 000CB	BNEQ	16S	0989	
			59 50 D0 000CE	MOVL	(NXTBUCKET_ENTRY), (LAST_BUCKET_ENTRY)	0990	
			D6 11 000D1	MOVL	NXTBUCKET_ENTRY, NXTVBN_ENTRY	0983	
			50 D4 000D3 16\$: 02 11 000D5	BRB	14S	0996	
			17\$: 59 D5 000D7	CLRL	NXTBUCKET_ENTRY	0971	
			05 12 000D9	BRB	14S	1000	
			08 AE D4 000DB	TSTL	NXTVBN_ENTRY	1001	
			AF 11 000DE 18\$: 0C A9 E8 000E0	BNEQ	19S	1009	
			19\$: 50 01 A8 9E 000E4	CLRL	NEXT_VBN	1010	
				BRB	11S		
				BLBS	12(NXTVBN_ENTRY), 20S		
				MOVAB	1(R8), R0		

; Routine Size: 406 bytes, Routine Base: \$CODES + 0000

: 349 1075 1

```

: 351    1076 1 ROUTINE test_write =
: 352    1077 1 !+
: 353    1078 1
: 354    1079 1 ! Write out the largest VBN in the cache to ensure that there will
: 355    1080 1 be sufficient space to write the library.
: 356    1081 1 Return the status of the write.
: 357    1082 1
: 358    1083 1 ---+
: 359    1084 2 BEGIN
: 360    1085 2 BIND
: 361    1086 2 context = .lbr$gl_control [lbr$1_ctxptr] : BBLOCK,
: 362    1087 2 largest_vbn = context [ctx$1_hivbn];
: 363    1088 2 LOCAL
: 364    1089 2 cache_entry : REF BBLOCK,
: 365    1090 2 status;
: 366    1091 2
: 367    1092 2 IF .context[ctx$1_ronly]
: 368    1093 2 THEN RETURN lbr$_normal
: 369    1094 2 ELSE
: 370    1095 2 BEGIN
: 371    1096 2
: 372    1097 2 ! If largest_vbn is 0 then no blocks were modified
: 373    1098 2
: 374    1099 2 IF .largest_vbn EQL 0 THEN RETURN lbr$_normal;
: 375    1100 2 perform ( lookup_cache (.largest_vbn, cache_entry) );
: 376    1101 2 status = write_block (.cache_entry[cache$1_address], .largest_vbn);
: 377    1102 2 IF .status
: 378    1103 2 THEN RETURN write_block (.lbr$gl_control [lbr$1_oldhdrptr], 1)
: 379    1104 2 ELSE RETURN lbr$_writeerr;
: 380    1105 2 END;
: 381    1106 1 END: ! ROUTINE test_write

```

OFFC 00000 TEST_WRITE:						
SE	0000G	04	C2 00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1076
50	0E	CF	D0 00005	SUBL2	#4, SP	
50	04	A0	D0 0000A	MOVL	LBR\$GL_CONTROL, R0	: 1086
			95 0000E	MOVL	14(R0), R0	
			06 19 00011	TSTB	4(R0)	: 1092
53	46	A0	D0 00013	BLSS	1S	
			08 12 00017	MOVL	70(R0), R3	: 1099
50	00000000G	8F	D0 00019	BNEQ	2S	
			1\$: 04 00020	MOVL	#LBR\$_NORMAL, R0	
				RET		
51		6E	9E 00021	MOVAB	CACHE ENTRY, R1	: 1100
50		53	D0 00024	MOVL	R3, R0	
	0000G		30 00027	BSBW	LOOKUP_CACHE	
27		50	E9 0002A	BLBC	STATUS, 4S	
52		6E	D0 0002D	MOVL	CACHE ENTRY, R2	: 1101
51		53	D0 00030	MOVL	R3, RT	
50	08	A2	D0 00033	MOVL	8(R2), R0	
		0000G	30 00037	BSBW	WRITE_BLOCK	
10		50	E9 0003A	BLBC	STATUS, 3S	: 1102
52	0000G	CF	D0 0003D	MOVL	LBR\$GL_CONTROL, R2	: 1103

LBR_PUTCACHE
V04=000

{ 3
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51		01	DO	00042	MOVL	#1, R1
50	1A	A2	DO	00045	MOVL	26(R2), R0
		0000G	30	00049	BSBW	WRITE_BLOCK
			04	0004C	RET	
50	00000000G	8F	DO	0004D 38:	MOVL	#LBRS_WRITEERR, R0
			04	00054 48:	RET	

; Routine Size: 85 bytes, Routine Base: \$CODE\$ + 0196

: 382 1107 1

1107 1

```

384 1108 1 ROUTINE write_n_blocks ( addr, targetvbn, nblocks ) =
385 1109 2 BEGIN
386 1110 2
387 1111 2
388 1112 2
389 1113 2 This routine writes out #[nblocks] blocks from the flush_cache_buffer
390 1114 2 in memory to the library file at the specified block number.
391 1115 2
392 1116 2 Inputs:
393 1117 2
394 1118 2     addr = address of buffer to write from
395 1119 2     targetvbn = first disk block number in library file to write to
396 1120 2     nblocks = number of blocks in buffer to write out
397 1121 2
398 1122 2 Outputs:
399 1123 2
400 1124 2     Return write status.
401 1125 2
402 1126 2
403 1127 2 BIND : Rc
404 1128 2     context = .lbr$gl_control [lbr$l_ctxptr]: BBLOCK,
405 1129 2     rab   = .context [ctx$l_recrab]: BBLLOCK;
406 1130 2
407 1131 2 LOCAL
408 1132 2     status;
409 1133 2
410 1134 2     rab [rab$l_bkt] = .targetvbn;           ! Set block number to write
411 1135 2     rab [rab$l_rbf] = .addr;             !Set address of buffer for write
412 1136 2     rab [rab$w_rsz] = lbr$g_pagesize * .nblocks; !And its length
413 1137 2     status = $WRITE (RAB=rab);          !Write the record
414 1138 2 IF NOT .status
415 1139 2 THEN
416 1140 3 BEGIN
417 1141 3     lbr$gl_rmsstv = .rab [rab$l_stv]; ! Record error code.
418 1142 3     RETURN lbr$_writeerr;
419 1143 3 END
420 1144 2 ELSE RETURN lbr$_normal;
421 1145 2
422 1146 1 END;

```

.EXTRN SYSSWRITE

		0004 00000 WRITE_N_BLOCKS:						
		50	0000G	CF	D0	00002	.WORD	Save R2
		50	OE	A0	D0	00007	MOVL	LBR\$GL_CONTROL, R0
		38	52	0C	A0	0000B	MOVL	14(R0), R0
		28	A2	08	AC	0000F	MOVL	12(R0), R2
		28	A2	04	AC	00014	MOVL	TARGETVBN, 56(R2)
22	A2	0C	AC	0200	8F	A5 00019	MULW3	ADDR, 40(R2)
					52	DD 00021	PUSHL	#512, NBLOCKS, 34(R2)
		00000000G	00	01	FB	00023	CALLS	R2
			OE	50	E8	0002A	BLBS	#1, SYSSWRITE
		0000G	CF	0C	A2	0002D	MOVL	STATUS, 1S
			50	00000000G	8F	DD 00033	MOVL	12(R2), LBR\$GL_RMSSTV
								#LBR\$_WRITEERR, R0

LBR_PUTCACHE
V04=000

E 3
16-Sep-1984 02:06:42
14-Sep-1984 12:37:47 VAX-11 BLfss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]PUTCACHE.B32;1 Page 13
(5)

50 00000000G BF 04 0003A 04 0003B 18: RET
00 0003B RET MOVL #LBRS_NORMAL, R0

; 1146

; Routine Size: 67 bytes. Routine Base: \$CODE\$ + 01EB

; 423 1147 1

LBR
V04

; R

```
425 1148 1 GLOBAL ROUTINE dealloc_cache =  
426 1149 2 BEGIN  
427 1150 2  
428 1151 2 !!!!  
429 1152 2  
430 1153 2 ! Flush out the cache, writing blocks to library file and  
431 1154 2 ! returning virtual memory. Then deallocate the hash table.  
432 1155 2 ! First write out the block of the highest VBN to ensure sufficient disk  
433 1156 2 ! space. Then write out data blocks then index blocks. If a write error  
434 1157 2 ! occurs, continue deallocating the cache but quit writing the blocks out  
435 1158 2 ! to the library file.  
436 1159 2  
437 1160 2 !---  
438 1161 2  
439 1162 2 BIND  
440 1163 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;  
441 1164 2  
442 1165 2 LOCAL  
443 1166 2 status;  
444 1167 2  
445 1168 2 LITERAL  
446 1169 2 continue = true; ! if flush_cache encounters a write error  
447 1170 2 ! quit writing but continue to deallocate cache.  
448 1171 2  
449 1172 2 ! If the library has been opened read only then just empty the  
450 1173 2 ! cache, otherwise use flush_cache which does more error checking  
451 1174 2 ! and writes out data blocks before the index blocks.  
452 1175 2  
453 1176 2 IF .context[ctx$v_ronly]  
454 1177 2 THEN  
455 1178 2 status = empty_cache ()  
456 1179 2 ELSE  
457 1180 2 BEGIN  
458 1181 3  
459 1182 3 ! Write out the block in the cache with the largest VBN to  
460 1183 3 ! ensure sufficient disk space before flushing the cache.  
461 1184 3  
462 1185 3 status = test_write ();  
463 1186 3  
464 1187 3 status = flush_cache( lbr$c_flushdata, .status, continue);  
465 1188 3 status = flush_cache( lbr$c_flushall, .status, continue);  
466 1189 3 dealloc_mem ( lbr$c_hashsize, .context [ctx$l_cache] );  
467 1190 3 context[ctx$l_cache] = 0;  
468 1191 3 END;  
469 1192 2  
470 1193 2  
471 1194 2 ! If an error hasn't occurred, and cache header entry common allocation  
472 1195 2 ! block is not empty then deallocate it.  
473 1196 2  
474 1197 2 IF (.status) AND (.context [ctx$l_chdallsiz] NEQ 0)  
475 1198 2 THEN  
476 1199 2 BEGIN  
477 1200 2 dealloc_mem ( .context [ctx$l_chdallsiz], .context [ctx$l_chdalladr] );  
478 1201 2 END;  
479 1202 2  
480 1203 2 RETURN .status;  
481 1204 1 END;
```

			0FFC 00000	.ENTRY	DEALLOC_CACHE, Save R2,R3,R4,R5,R6,R7,R8,- R9,R10,R11	:	1148
50	0000G	CF	D0 00002	MOVL	LBR\$GL_CONTROL, R0	:	1163
52	0E	A0	D0 00007	MOVL	14(R0), R2	:	1176
	04	A2	95 0000B	TSTB	4(R2)	:	1178
		0A	18 0000E	BGEQ	1\$:	1185
0000G	CF	00	FB 00010	CALLS	#0, EMPTY_CACHE	:	1187
	53	50	D0 00015	MOVL	R0, STATUS	:	1188
FF49	CF	33	11 00018	BRB	2\$:	1189
	53	00	FB 0001A	18:	CALLS	#0, TEST_WRITE	: R
		50	D0 0001F	MOVL	R0, STATUS	:	1190
		01	DD 00022	PUSHL	#1	:	1197
		53	DD 00024	PUSHL	STATUS	:	1200
		01	DD 00026	PUSHL	#1	:	1203
FDAS	CF	03	FB 00028	CALLS	#3, FLUSH_CACHE	:	1204
	53	50	D0 0002D	MOVL	R0, STATUS	:	
		01	DD 00030	PUSHL	#1	:	
		53	DD 00032	PUSHL	STATUS	:	
		7E	D4 00034	CLRL	-(SP)	:	
FD97	CF	03	FB 00036	CALLS	#3, FLUSH_CACHE	:	
	53	50	D0 0003B	MOVL	R0, STATUS	:	
	51	08	A2 0003E	MOVL	8(R2), R1	:	
50	0200	8F	3C 00042	MOVZWL	#512, R0	:	
		0000G	30 00047	BSBW	DEALLOC_MEM	:	
		08	A2 D4 0004A	CLRL	8(R2)	:	
0C		53	E9 0004D	BLBC	STATUS, 38	:	
		4A	A2 D5 00050	TSTL	74(R2)	:	
		07	13 00053	BEQL	3\$:	
50	4A	A2	7D 00055	MOVA	74(R2), R0	:	
		0000G	30 00059	BSBW	DEALLOC_MEM	:	
50		53	D0 0005C	MOVL	STATUS, R0	:	
		04	0005F	RET		:	

: Routine Size: 96 bytes, Routine Base: \$CODES + 022E

: 482 1205 1

```
484 1206 1 GLOBAL ROUTINE lbr$flush ( ctl_index, blktyp_to_flush ) =
485 1207 2 BEGIN
486 1208 2
487 1209 2 !!!!
488 1210 2
489 1211 2 FUNCTIONAL DESCRIPTION
490 1212 2
491 1213 2 This routine empties the cache of all data blocks or of all
492 1214 2 data and index blocks, and deallocates the virtual memory.
493 1215 2 If a write error is encountered then it quits both writing
494 1216 2 the cache to the library, and deallocating the cache.
495 1217 2
496 1218 2 CALLING SEQUENCE
497 1219 2
498 1220 2 status = lbr$flush ( ctl_index, blktyp_to_flush )
499 1221 2
500 1222 2 INPUT PARAMETERS
501 1223 2
502 1224 2 ctl_index:
503 1225 2 address of control table index.
504 1226 2
505 1227 2 blktyp_to_flush:
506 1228 2 If blktyp_to_flush = lbr$c_flushdata then write out
507 1229 2 data blocks from cache and return virtual memory.
508 1230 2 If blktyp_to_flush = lbr$c_flushall then write out
509 1231 2 data blocks and index blocks to library file and
510 1232 2 deallocate the virtual memory.
511 1233 2
512 1234 2 IMPLICIT OUTPUTS
513 1235 2
514 1236 2 All the blocks of the type specified are emptied from the
515 1237 2 virtual memory cache and written to the library.
516 1238 2
517 1239 2 RETURN VALUE
518 1240 2
519 1241 2 lbr$_normal Success code
520 1242 2 lbr$_badparam Block type other than lbr$c_flushall or lbr$c_flushdata
521 1243 2 requested.
522 1244 2 lbr$_writeerr Write error during writing out of cache
523 1245 2
524 1246 2
525 1247 2 LOCAL
526 1248 2 blocktype, : flag to signal whether data blocks or both
527 1249 2 status; data and index blocks should be flushed.
528 1250 2
529 1251 2
530 1252 2 LITERAL
531 1253 2 continue = false;
532 1254 2
533 1255 2 BUILTIN
534 1256 2 NULLPARAMETER;
535 1257 2
536 1258 2 perform (validate_ctl(..ctl_index));
537 1259 2 perform( check_lock() ); ! check that index is not locked
538 1260 2
539 1261 2 IF NULLPARAMETER(1)
540 1262 2 THEN blocktype = lbr$c_flushall
```

```

541 1263 2 ELSE blocktype = .blktyp_to_flush;
542 1264 3 IF ( (.blocktype NEQ lbr$C_flushdata) AND (.blocktype NEQ lbr$C_flushall) )
543 1265 2 THEN RETURN lbr$badparam;
544
545 1267 2 !
546 1268 2 ! Write out the block in the cache with the largest VBN to
547 1269 2 ! ensure sufficient disk space before flushing the cache.
548
549 1271 2 status = test_write ();
550
551 1273 2 IF .status
552 1274 2 THEN status = flush_cache( lbr$C_flushdata, .status, continue);
553 1275 2 IF .blocktype EQ lbr$C_flushall
554 1276 2 THEN
555 1277 2 IF .status
556 1278 2 THEN status = flush_cache( lbr$C_flushall, .status, continue);
557 1279 2 RETURN .status;
558 1280 1 END;

```

			OFFC 00000	.ENTRY	LBR\$FLUSH, Save R2,R3,R4,R5,R6,R7,R8,R9,-	:	1206
	50	04	BC D0 00002	MOVL	R10,R11		
			0000G 30 00006	ACTL INDEX, R0			1258
	4D		50 E9 00009	BSBW	VALIDATE CTL		
			0000G 30 0000C	BLBC	STATUS, 6\$		1259
	47		50 E9 0000F	BSBW	CHECK LOCK		
			6C 95 00012	BLBC	STATUS, 6\$		
			05 13 00014	TSTB	(AP)		1261
		04	AC D5 00016	BEQL	1\$		
			04 12 00019	TSTL	4(AP)		
			52 D4 0001B 1\$:	BNEQ	2\$		
			04 11 0001D	CLRL	BLOCKTYPE		1262
	52	08	AC D0 0001F 2\$:	MOVL	BLKTYP TO_FLUSH, BLOCKTYPE		1263
	01		52 D1 00023 3\$:	CMPL	BLOCKTYPE, #1		1264
			0C 13 00026	BEQL	4\$		
			52 D5 00028	TSTL	BLOCKTYPE		
			08 13 0002A	BEQL	4\$		
			50 00000000G 8F	MOVL	#LBR\$_BADPARAM, R0		1265
			D0 0002C 04 00033	RET			
	FECF	CF	00 FB 00034 4\$:	CALLS	#0, TEST_WRITE		1271
		0B	50 E9 00039	BLBC	STATUS, 5\$		1273
			7E D4 0003C	CLRL	-(SP)		1274
			50 DD 0003E	PUSHL	STATUS		
			01 DD 00040	PUSHL	#1		
	FD2B	CF	03 FB 00042	CALLS	#3, FLUSH_CACHE		1275
			52 D5 00047 5\$:	TSTL	BLOCKTYPE		
			0E 12 00049	BNEQ	6\$		
		0B	50 E9 0004B	BLBC	STATUS, 6\$		1277
			7E D4 0004E	CLRL	-(SP)		1278
			50 DD 00050	PUSHL	STATUS		
			7E D4 00052	CLRL	-(SP)		
	FD19	CF	03 FB 00054 04 00059 6\$:	CALLS	#3, FLUSH_CACHE		
				RET			1280

LBR PUTCACHE
VO4=000

J 3
16-Sep-1984 02:06:42
14-Sep-1984 12:37:47 VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[LBR.SRC]PUTCACHE.B32;1 Page 18 (7)

: Routine Size: 90 bytes, Routine Base: \$CODE\$ + 028E

: 559 1281 1
: 560 1282 1 END ! module PUTCACHE
: 561 1283 0 ELUDOM

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	744	NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
\$_\$255\$DUA2B:[SYSLIB]STARLET.L32;1	9776	21	0	581	00:01.0

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:PUTCACHE/OBJ=OBJ\$:PUTCACHE MSRCS:PUTCACHE/UPDATE=(ENHS:PUTCACHE)

: Size: 744 code + 0 data bytes
: Run Time: 00:21.3
: Elapsed Time: 00:46.8
: Lines/CPU Min: 3612
: Lexemes/CPU-Min: 25869
: Memory Used: 203 pages
: Compilation Complete

LBR
VO4:

0200 AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
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TRANSFER
LIS

DATABASE
LIS

PUTCACHE
LIS

LIBRAR

PREFIX
REQ

CROSS
LIS

LIBRARIAN
MAP

SUBS
LIS

FILEIO
LIS

PAOLBR
LIS

COMPRESS
LIS

EXTRACT
LIS

B
MDL

DELETE
LIS